



# WANTED: DEAD

WARSURGE BOUNTY #8

## - CAPTAIN COUNTRY -



Scan Profile in PLAY

A SENILE SUPERHERO WHO ESCAPED HIS RETIREMENT PRISON. HE STILL BELIEVES HE IS A FORCE FOR GOOD BUT CAUSES UNTOLD DESTRUCTION IN HIS DELUSIONAL ATTEMPTS AT SAVING THE WORLD. DO NOT LET HIS ELDERLY SAYINGS CATCH YOU UNGUARDED.



### BOUNTY AWARDS

- #1 - Defeat the quarry without Unstoppable and/or Heat Resist Perks.
- #2 - Defeat the quarry with a flaming square (Map).
- #3 - Defeat the quarry with no casualties.
- #4 - Defeat the quarry without equipping Perks that reduce the Point Cost of Units and/or Weapons (such as Morale I or Volatile).

### BOUNTY DETAILS

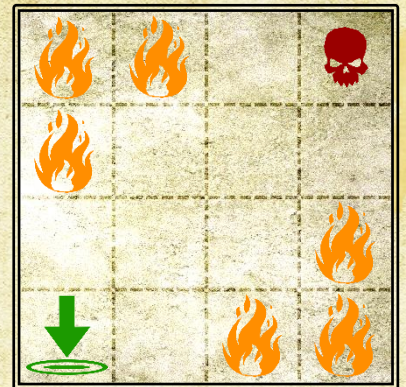
**Objective:** Defeat Enemy Unit using Standard Playstyle and Unlimited Turns.

**Map:** Red skull is Captain Country, who Deploys in the middle of the corner square. Player Unit(s) Deploy in the opposite square with the green arrow. The squares with orange flames cause a Unit to lose 10% of its full HP when making Movement into, out of or remaining stationary within it, and also receive one stack of the 'Burn' Affliction (see Weapon Perks for details).

**Point Limit:** 250pts. Each of your Units must be at least 25pts.

**Enemy Tactics:** Player is always Turn Master. Captain Country will use Movement to engage a Melee. If there are multiple player Units, he will prioritise the Unit that is worth the least amount of Points (at full HP). When completing Movement, even if in a Melee, he will position himself so as to use Knockback II to direct a player Unit into the orange flame squares. Captain Country will not enter into orange flame squares unless he has been forced to (through Perks, and will try to leave a flame square as soon as possible).

MAP: 2' x 2'



Each square is 6" x 6"

Unit Name	Qty	M	D	DEF	HP	ARM	AEG	PERKS
Captain Country	1	8"	8"	6	20	3+	5+	Airborne, Durable Armour II, Reinforced

Weapon Name	Qty	RNG	ATK	PWR	AP	TYPE	PERKS
Heroic Combat	1	3"	20	6	-	AS	Penetrate I
Laser Eyes	1	18"	12	8	-	AS	Piercing Hit I
Launching Punch	1	3"	1	10	2+	AS	Knockback II, Reliable