



Scan Profile in PLAY

WANTED: DEAD

WARSURGE BOUNTY #13

- WEEPING RUSALKA -



REPORTS OF A WOMAN'S
LOUD CRYING AND
MISSING MEN REVEALED
A DANGEROUS RUSALKA.

RUMOURS SUGGEST THE
MAIDEN WAS BETRAYED
AND DROWNED BY HER
LOVER. NOW CURSED, SHE
IS COMPELLED TO DROWN
ANYONE THAT COMES
TOO CLOSE TO HER.



BOUNTY AWARDS

#1 – Defeat the quarry without equipping Perks that ignore Dangerous Ground or Tow III.

#2 – Defeat the quarry while inside Dangerous Ground.

#3 – Defeat the quarry without HP Recovery Perks and without casualties.

#4 – Defeat the quarry without equipping Perks that reduce the Point Cost of Units and/or Weapons (such as Morale I or Volatile).

BOUNTY DETAILS

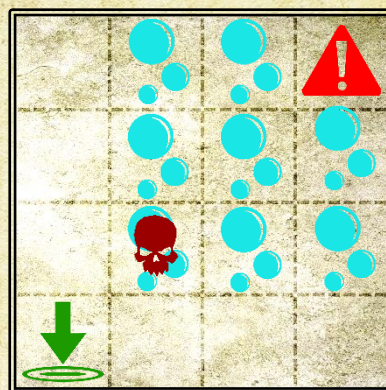
Objective: Defeat the quarry using Standard Playstyle and Unlimited Turns.

Map: The Skull is the Weeping Rusalka. The square with the arrow (green) is where the player may place any of their Units. The squares with blue water bubbles are Difficult and Dangerous Ground, causing D3 HP Loss for each Movement. The red exclamation square causes player Units to instantly become casualties.

Point Limit: 250pts. Each of your Units must be at least 25pts.

Enemy Tactics: Enemy is always Turn Master. The Enemy will focus all available Weapons on the closest Target within Range (Roll-Off if there are multiple Units at the same distance). The Enemy will use Tow on the closest player Unit (that can be Towed, even if in a Melee) and take them to the exclamation square. Units not being Towed are the priority for Enthralling Gaze, unless a Unit is being Towed and Enthralling Gaze can be used on the Unit to end it in the exclamation square; in any other situation, it will be used to cause HP Loss to the Towed Unit. Cure is used on itself in the Dash Phase.

MAP: 2' x 2'



Each square is 6" x 6"

Unit Name	Qty	M	D	DEF	HP	ARM	AEG	PERKS
Weeping Rusalka	1	6"	6"	3	50	5+	3+	Cure I, Mastery, Tow III, Traverse II, Undead

Weapon Name	Qty	RNG	ATK	PWR	AP	TYPE	PERKS
Enthralling Gaze	1	24"	1	0	2+	AS	Damage 4+, Force I, Skill
Psychic Shriek	1	12"	24	0	-	AS	Damage 6+, Piercing Hit II, Reroll Attack
Spectral Nails	1	0"	30	3	-	AS	-